

# Test Suite

Novel Document Class



The following page will be blank!

If you choose a head/foot style with footer, then page number i (lowercase roman) will appear in the footer below.

But if the head/foot style has no footer, then nothing below.



# Chapter One

## Dark and Stormy

---

This tests the ChapterStart environment, plus `\ChapterTitle`, `\ChapterSubtitle`, `\ChapterDeco`, and `\decoglyph`.

In the TeX document, you can change the height of the environment, the alignment of its components, the decoglyph, and so forth.

The first paragraph will not be indented, but all following paragraphs will be indented.

Since this is a recto (odd-numbered) page at right side, the default margins will be a little larger at left, where there is an allowance for binding gutter.

Unless you change the head/foot style, you should see no heading. Arabic page number 1 should be at the bottom.

This page tests the `\charscale` command, and `\rotatebox`. The combined effect is shown below:

Random Test Items

Above, you should see the phrase Random Test Items in larger than normal text, tilted 45 degrees, nicely fitting between the text above and this text. Offset has been used, so it is not quite centered.

If you change the font size or number of lines per page, then the tilted phrase might not fit nicely. That can be fixed by changing the amount of `\vspace` above and below the rotated text.

The amount of `\vspace` is not calculated automatically. You have to determine it by trial and error (or do some math). The total amount of `\vspace`, top and bottom, must be an integer.

If you use `\rotatebox` without `\charscale`, then it will create its own vertical gap. Unfortunately, the height of this gap is very difficult for you to calculate, so you would not be able to easily restore the line grid by adding some amount of `\vspace`. So, don't use `\rotatebox` without `\charscale`.


This page tests `\FloatImage` effects. Remember that *novel* uses its own methods of placing images.


There will be a gap before the image appears. In the tex code, find `\vspace` there, and change the space. At some point, the image will float to the top of the following page.




Above, the top of the image sits where the baseline of text would be. If the image fits where placed, then this paragraph comfortably clears the bottom of the image. If the gap is increased so that the image floats to the top of the next page, then this paragraph will be directly beneath the preceding paragraph.

This page tests \InlineImage effects. Note that the command also has a starred version. The difference: Unstarred, the width of the image is taken into account. Starred, the width of the image is ignored.

 This paragraph is not indented. The starred command places an image, offset so that its top sits at the X-height of the text. The image underlies the following text. If you use this effect, then be sure that the image is much lighter, or the text will be hard to read.

 This paragraph is not indented. The unstarred command places an image, offset so that its bottom sits at the descender of the text. It was necessary to insert previous blank lines, or the image would overlie (and obscure) the preceding paragraph.

 This paragraph is not indented. The unstarred command places an image, offset so that it rises above the paragraph, and also descends beneath the following text.

In all of the above, the alignments will change, if you change the text size or lines per page.

This page tests \WrapImage. The command is written following the paragraph you are now reading.

The image will appear at right, with this text flowing around it. the first few lines will be at the left of the image. Then, as the paragraph continues, it eventually is restored to full text width, once it gets past the bottom of the image. Note that the top of the image is aligned to the X-height of the first line of text.

Test Image

This page, combined with the following page, test the detection mechanism for `\scenebreak`, `\sceneline`, and `\scenestars`.

In the source document, there is `\vspace` following this paragraph. To detect the effects, vary the `\vspace`.

Following this paragraph is the `\scenestars` command. It prints a few asterisks centered in a gap. It is one way to indicate that a scenebreak is present, when the break occurs at the very top or bottom of a page (because a blank line might not be noticed there).

\* \* \*

If you change the above `\vspace` to `25\nbs`, you will get a Warning about the line being too close to the bottom. Change to `28\nbs`, and the Warning will say that it is too close to the top (of the following page. Note that `\scenestars` is allowed to be at the very bottom or very top, or somewhere in the middle of the page. The same applies to `\sceneline`.



If you wish, you can always use `\scenestars` or `\sceneline` to indicate a scene break. But more common practice is to use a blank line, `\scenebreak`, except for those cases where you “must” use one of the others.

Above this paragraph is `\scenebreak`, which appears as a blank line. A `\scenebreak` cannot be located close to the top or bottom of a page. Unlike `\sceneline` or `\scenestars`, you cannot place `\scenebreak` at the very top or bottom, either. So, changing the `\vspace` to any of `14\nbs` through `17\nbs` will generate a Warning.

This page tests the footnote and endnote capabilities.\* Two footnotes have been placed.†

Test of \QuickChapter:

Just Before Midnight \_\_\_\_\_

Above, \QuickChapter inserted two blank lines, in which a phrase is followed by a short line. The text is slightly larger than normal, and sits slightly above the normal baseline.

There is a \bigemdash between here——and here. Its length is set at 2.5em, using \makebox. Compare to normal—emdash. Thickness and yoffset is adjustable.

This tests the endnote capability.<sup>1</sup> You will see marker 1 after the last sentence, and marker 2 after this one.<sup>2</sup> But no actual endnotes are created. You may manually place them wherever you wish. For that, you may use the \endnotetext command (if its style works for you), or any other method.

1. This tests the \endnotetext command, although you would not normally place the text of an endnote here. It is only a test.
2. Text for a second endnote.

---

\* This is the first sample footnote. Unless you change the marker style, it will be marked with an asterisk.

† This is the second footnote. Unless you change the marker style, it will be marked by a dagger.

The following tests the *parascale* environment:

But this text has a different scale than normal. Both the font size and the baseline skip have been proportionately changed. As a result, the lines are not on the normal line grid.

If the following normal text needs to be back on grid (usually the case), here is what you must do: Compile, and note the number of lines occupied by the scaled text. Calculate the discrepancy, and fix with `\vspace`. Or let *novel* do the thinking for you; there will be a Warning message with advice.

Back to normal text. At the dimensions originally used for this test, there are 9 lines of scaled text. Not counting the first scaled line, the remaining 8 scaled lines each introduce a deficit of 0.2\ nbs. So, the cumulative deficit is 1.6\ nbs. The integer part doesn't matter. So, `\vspace0.6\ nbs` must be added prior to `\end{parascale}`, to restore the normal line grid.

It is also possible to split the `\vspace`, prior to `\begin{parascale}` and `\end{parascale}`, as long as the total is correct.

If the `\vspace` is not added, then there will be a Warning message.

If the *parascale* spans more than one page, then the correct amount to add will depend on the lines present on the final page, not the total number of lines.

This page tests the *adjustwidth* environment. Changing `textwidth` is a useful way to create block indents, occasionally used for long quotations, or for other special text that must be visually distinguished from normal.

This text uses the *adjustwidth* environment. It is set to block indent `2\normalparindent` at left, and indent `1\normalparindent` at right. The `\forceindent` command precedes the text, so that (within the block) it indents like an ordinary paragraph.

This text is after the environment, so it occupies the normal amount of text width.

This tests various text effects:

**T**HIS LINE HAS ITS FIRST LETTER ENLARGED, AND SETS THE FIRST line in small caps. After the first line, text continues as usual. Note that space must be provided prior to this paragraph, so that the first letter does not intrude on text (or margin) above it.

The `\charscale` command scales the letter, and `\FirstLine` performs the small caps. Also, some kerning was applied so that the large T has the following H resting beneath its top. The `\noindent` command goes inside `\FirstLine`.

**H**ere is placed is a drop cap, using *novel*'s `\dropcap` command. Alternatively, the *lettrine* package could be used. There are differences in how the drop caps are specified, depending on what you do. So, be sure to read the documentation, or you will be surprised.

In general, it is difficult to style drop caps so that they look good for many different letters. An alternative is to use images for the drop caps. If you use images, please read the *novel* documentation, as the method is not the same as the usual methods from the LETTRINE package.

Note that there is no automated way to combine a drop cap with a first line in small caps. This is discussed in NOVEL documentation.

This line is in the main font.

This line is in the sans font.

This line is in the mono font.

This line is in Libertinus Serif.

This line is in Latin Modern Roman.

This page tests drop folio. There will be no page header. If your head/footer style normally has a footer, then you will see it as usual.

If you choose a head/footer style without footer, you will still see a page number centered below. Exactly where it appears will depend on which kind of drop folio is used.

If using `\thispagestyle{dropfoliobeneath}` then the page number will appear within the lower margin.

If using `\thispagestyle{dropfolioinside}` then the page number will appear just above the lower margin, where the final line of text would otherwise be placed.

Use class options `[draft,shademargins]` to see the position.

The initial choice is *dropfoliobeneath*.

This tests the `\cleartoend` command. If this page is recto (odd), then exactly one blank page will follow. If this page is verso (even), then exactly two blank pages will follow.

When you request PDF/X (default), whether or not you are in draft mode, each image placed in your document is inspected. This is one of those things that require Lua code, which is one reason why the *novel* class requires LuaLaTeX only.

When an image is inspected, it is added to one of two lists, either good or unknown. Each time an image is requested, the lists are examined, so the same image file is not inspected twice. This saves time.

The lists are saved in the *aux* file. Then, if you re-compile, images already inspected won't be re-inspected. To re-initialize the lists, discard the *aux* file.

Two of the images were pre-processed via *novel-scripts*. These will be detected as good. They are:

novel-testscript.png novel-testscript.jpg

Two of the images were not pre-processed, so their compliance is unknown. They might be good or bad. They are:

novel-testimage.png novel-testimage.jpg

Note: If you change the document settings to `\SetPDFX{off}` then you will not see either of the image lists, and will not get the Warning message.

Also, using `\SetPDFX{off}` will re-initialize the lists.

